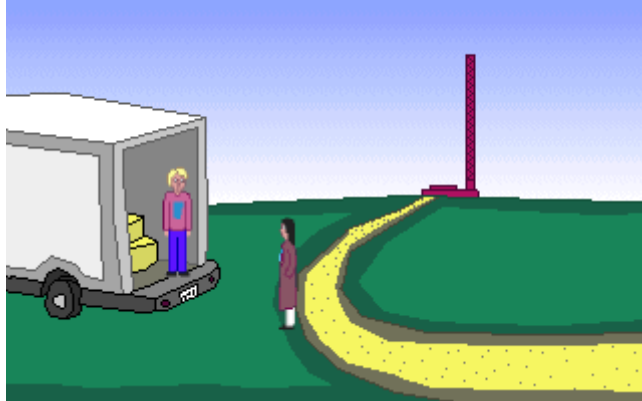


Blastoff! – Walkthrough (Edmundo Ruiz Ghanem/2001)

By Leon | April 10, 2009

Warning! This page contains the complete solution or walk-through to this game. Reading this page can spoil the challenge to complete the game by yourself. Please consider this when reading on. The walk-through of this game given here might not be the optimal solution, it's **a** solution. Just to prove that the game can be finished. If you want a section of the walk-through or just a hint, send us an email with the part where you're stuck, we'll send you the section of the page you'll need.



In order to get directions to Reality General you need to get some supplies.

Talk to the man again to ask what kind of stuff he needs. A case of whiskey and some aircraft metal. Walk to the right and select the Airplane Graveyard. Look at everything and use the panel on the right of the door to discover you need a keycard. Walk to the south and select the Town Square from the list.

Walk to the left and enter Scid's. Talk to the bartender and ask for whiskey. He won't give it to you before you show him an ID. Walk to the south to leave the bar and walk left into the alley. Talk to the bum. He's a marine now. Ask what he's been up to and he'll tell about the fake ID's. Ask for more info and then use the box next to the bum to get a **FAKE ID** from it.

Now you need some money. Walk to the right and visit the Yathzee Brand General Store. Talk to the shopkeeper and ask about Mr. Yahtzee to find out he owns the Airplane Graveyard and that there's a keycard in the back room. On the wall in the back are magazines. One shelf from the bottom, third from the left is an interesting one. Look at it to find out about the zombie in Baron's house. Walk to the south to leave the shop and walk to the right to see the list of locations. Select Baron's house from the list.

Outside are the Baron and Zombie. Talk to Zombie and ask about the grave to learn about the gold nugget and ask him what's up to learn about his sun problem. Walk to the south and select the cemetery from the list to visit the open grave. Use the grave to find the **GOLD NUGGET**. Walk to the left and select Town Square from the list.

Use the door of the Yahtzee Brand General Store and give the nugget to the shopkeeper and he'll change it into **MONEY**. Look at the sunglasses on the middle shelf. maybe you'll buy them later. Walk to the south to leave the store and walk to the right to the list of locations. Select Baron's house again.

Give the money to Zombie and tell him he can find sunglasses at Yahtzee Brand General Store. He'll leave right away and scare the shopkeeper out of the shop. That's your chance! Walk to the south and select Town Square from the list. Use the door of Yahtzee Brand General Store to enter and inside use the door to the back room to find the **KEYCARD**. Walk to the south to leave the shop and walk to the left and enter Scid's again.

Give the ID card to the bartender and because you have the money, he'll give you the box of **WHISKEY**. Walk to the south to leave the shop and walk all the way to the right to see the list of locations. Select the launch site. Give the box of whiskey to Mickey and give the keycard to Mickey. He'll launch his rocket.