

Genghis Khan II Clan of the Gray Wolf

REFERENCE CARD

SYSTEM REQUIREMENTS

Genghis Khan II is designed to run on the IBM PC or 100% compatible machines with at least 553 KB RAM. You will need a hard drive with DOS Version 3.3 or above.

For maximum video quality, use an RGB monitor. The game supports the VGA graphics card.

NOTE: If you have problems starting the game, read the **Problem Solving** section at the end of this card. Be sure to back up your game disks before playing. The game disks are not copy protected.

MUSIC AND SOUND

Genghis Khan II supports the AdLib and SoundBlaster synthesizer cards, allowing you to play with digitally mastered music and sound effects.

INSTALLING TO HARD DISK

You should have at least 4 megabytes of free space on your hard drive to install the game. The files are standard DOS files, and can be modified as desired.

1. Create a subdirectory called GK2.

Type: MD GK2 [ENTER]

2. Access this directory.

Type: CD GK2 [ENTER]

3. Insert game disk A into drive A.

4. Use the DOS commands COPY or XCOPY to transfer the game files onto your hard disk drive.

Type: Copy A:.* [ENTER] or XCOPY A: [ENTER]

Repeat this step for all game disks.

5. Start the game.

Type: KOEI [ENTER]

STARTING A NEW GAME

The game begins with an opening story. By pressing any key or by clicking the mouse, you can skip to the game set-up menu.

1. Select **Begin a New Game**.
2. Select a scenario.
3. Decide the number of players who will play.
4. Select the country you wish to rule.
5. Decide whether to view wars where your ruler is not directly involved and whether to view combat between units (Combat Mode).
6. Select a rival strategy for your computer opponent: Hostile or Intellectual.
7. Check the set-up and verify your selections. If you select YES, the game will begin. NO will allow you to change the set-up.

DEMONSTRATION GAME

You can watch a computer demonstration by selecting COM when selecting the number of players. Press **ESC** to end the demonstration at any time.

SAVING A GAME

In order to save a game, the main map must be on the screen. Games cannot be saved during battle. To save a game, open the **Options** menu and select the **Save** command. A list of save slots will come up where you may save up to 5 games. Highlight "-----" and click or hit **Enter** to save to a new slot. If you wish to replace a previously saved game with your current game, highlight the previously saved game and click or hit **Enter**.

QUITTING A GAME

Once you have started the game, do not press reset or turn off the computer's power source. If you do so, you risk damaging the disks and game. Quitting a game must be done from the main map.

In order to quit a game, select the **Options** menu and the **Quit** command. Then select **Yes** to confirm your choice. You may select to have the computer continue your game for you. Press the **ESC** key to end the computer demonstration.

LOADING A SAVED GAME

To load a saved game, select **Resume a Saved Game** from the opening menu, or select **Quit** from the **Options** menu on the main map. A list of saved games will appear on the screen. Highlight the game you wish to play, then click or hit **Enter**.

MOUSE AND KEYBOARD OPERATION

Note: Mouse driver must be installed in order to use the mouse to enter commands.

<u>MOUSE</u>	<u>KEYBOARD</u>	<u>FUNCTION</u>
Left Button	Enter Key	Select icons & commands Enter numerical values
Right Button	ESC and 0 Key	Exit menus Cancel numerical input
	Cursor Keys	Move cursor through menus, commands, & options

- **Entering Numerical Values on the Calculator**

MOUSE: Click left on a desired place on the red slide bar at the top of the calculator to automatically input a number. Or, click left to type out numbers and click left on **OK** to enter the value. To enter the maximum amount, click **MAX**. Click **C** to clear the input value and click **BS** to delete the input number. To move the calculator, hold down the left button on the lower right corner box, move the calculator to a desired place, and release the button. Click right to cancel the command.

KEYBOARD: Make sure that the Num Lock is On. Use numerical keys to input a value. Hit **Enter** to enter the value. Press **Delete** or **Backspace** to delete the input value.

- **Moving Legions During Battle**

MOUSE: Move the sword icon and click left on a desired space.

KEYBOARD: Move the sword icon to a desired location by using the number keys as indicated in the chart to the right, and hit **ENTER**.

- **Moving Units During Combat**

MOUSE: Move the square cursor within the highlighted area and click left on a desired space.

KEYBOARD: Move the square cursor to a desired space by using the number keys as indicated in the chart to the right, and hit **ENTER**.

[Place a chart of number pad with directions to the right of above 2 paragraphs]

GAME DATA

Character Abilities

Data		Page	Charm	Cha	xx
Political Ability	Pol	xx	Body Points	Body	xx
War Ability	War	xx	Age	Age	xx
Leadership	Lead	xx	Rank		xx

State Data

Data		Page	Agriculture	Agricultur	xx
Gold		xx	Herding		xx
Food		xx	Production of Specialty Items		xx
Population	Popl	xx	Construction	Construc'n	xx
Economy	Econ	xx	Defense	Defense	xx
Land Yield	Land	xx	Specialty Item		xx
Popular Support	Supp	xx	Units		xx
Type of Culture		xx	Arms Level	Arms	xx
Climate	Clim	xx	Training Level	Train	xx

Unit Data

Data		Page	Close Combat		xx
Unit Type		xx	Charge		xx
Morale		xx	Long Range		xx
Mobility		xx	Defense		xx

COMMANDS

—

Main Commands

Command		Page	Military		
Policy			War		xx
Decree		xx	Move		xx
Change		xx	Send		xx
Advisor		xx	Draft		xx
Delegate		xx	Train		xx
Order			Dismiss		xx
Attack		xx	Domestic Affairs		
Move		xx	Labor		xx
Send		xx	Give		xx
Diplomacy		xx	Tax		xx
Personnel			Diplomacy		
Governor		xx	Demand Surrender		xx
Advisor		xx	Demand Tribute		xx
General		xx	Ally		xx
Prince		xx	Market		
Princess		xx	Sell		xx
Family		xx	Buy		xx

Info	Mercenary	xx	Music	xx
	Homebase	xx	Sound	xx
	Other States	xx	Battle	xx
	Land	xx	Combat Mode	xx
	Generals	xx	Rival Strategy	xx
	Merchant	xx	Message	xx
	Unit	xx	Save	xx
Options			Quit	xx
			Rest	xx

Battle Commands				
Command	Page	Talk		
Order			Bribe	xx
Move	xx		Submit	xx
Chase	xx		Truce	xx
Blitz	xx	Info		
Ambush	xx		Legion	xx
Supply	xx		Commander	xx
Withdraw	xx		Field	xx
Delegate	xx		Plan	xx
Reform	xx			

Combat Commands				
Command	Page			
Move	xx		Revive	xx
Attack			Delegate	xx
		Near	Info	
xx			Unit	xx
Far	xx		Commander	xx
Charge	xx	Wait		xx
Order				
Lead	xx			

PROBLEM SOLVING

If you are having problems starting Genghis Khan II, you may not have enough memory free to play the game.

Genghis Khan II is a complex simulation and requires a great deal of free memory. You must have almost 550K total free memory to run the game. If your computer does not have EMS memory, you will need 553K bytes of free conventional memory. If you have 32K of free EMS memory, you can play the game with as little as 533,000 bytes of free conventional memory.

• Free Memory Requirements

553,000 bytes without EMS
or

533, 000 bytes with 32,000 bytes EMS

- **Finding Free Memory**

Here are three methods you can follow to free more conventional memory:

- Check that your CONFIG.SYS file contains the line: DOS=HIGH.
- Load your TSR programs into high memory instead of conventional memory (Check your DOS manual or Memory Manager manual for more details).
- Or, create a Boot Disk to bypass loading any TSR programs. See details below.

- **Creating a Boot Disk**

If you are finding that you cannot free up enough memory, you may want to create a bootable floppy (Boot Disk) that you will use to start your computer before playing the game. The Boot Disk will temporarily bypass any memory hungry programs that are in your CONFIG.SYS and AUTOEXEC.BAT files.

1. Insert a blank, unformatted 1.2 MB 5.25" or 1.44 MB 3.5" disk into drive A.
2. Type the following command from the DOS prompt:
FORMAT A: /S

This will format the disk in drive A and copy any system files needed by DOS to start the computer.

- **Using the Boot Disk**

After you have made the Boot Disk, insert it into drive A and restart the computer. Change to the directory where you installed Genghis Khan II and begin the game.

[Put the following section in a half-tone box]

In case of difficulty with this product, please contact KOEI Corporation. Our address is:

KOEI Corporation

1350 Bayshore Hwy., Ste. 540,

Burlingame, CA 94010

Attn: User Support

You can also call our User Support Line for help. Our number is (415) 348-0500. Business hours are 9:00 A.M. to 4:45 P.M., Monday through Friday, Pacific Standard time.

If you wish to replace your 3-1/2" disks with 5-1/4" disks or vice versa, please write your name, address, phone number, and game title to exchange on a card and send it with your original disks and a check or money order for \$5.00 and proof of purchase to the above KOEI address. KOEI recommends insuring all shipments. This exchange offer is valid for 90 days from date of purchase.